

The Piece

Is performed by 3 dancers, Hallgrim Hansegård, Ådne Kolbjørnshus, Vetle Springgard and the musician Andris Hemsing

"GotoGuta", is a Valdresdialect for 'Backstreet Boys', is a study in group dynamics and physical contact between boys.

Exciting dance rhythms, Hardanger fiddle and things you've never seen before...



The duration is approximately 55 Minutes without breaks or Intermission
Entrance after the Performance has started should not happen!

The Music is performed live on Stage, picked up by several Microphones processed amplified

The Touring Company

3 Dancers

1 Musician

2 Technicians; running the Lights and controlling the Sound during the rehearsals and the Performance

The Stage

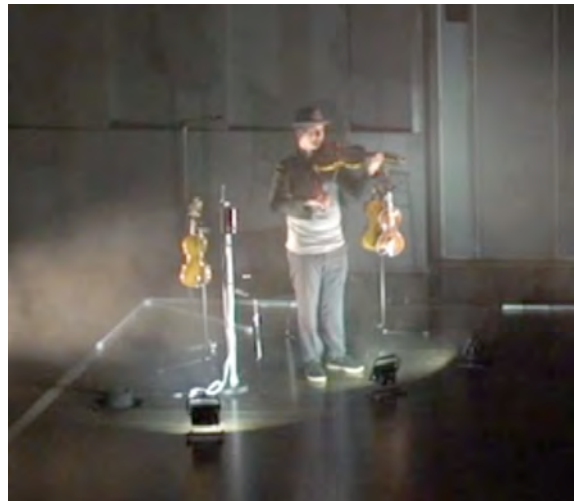
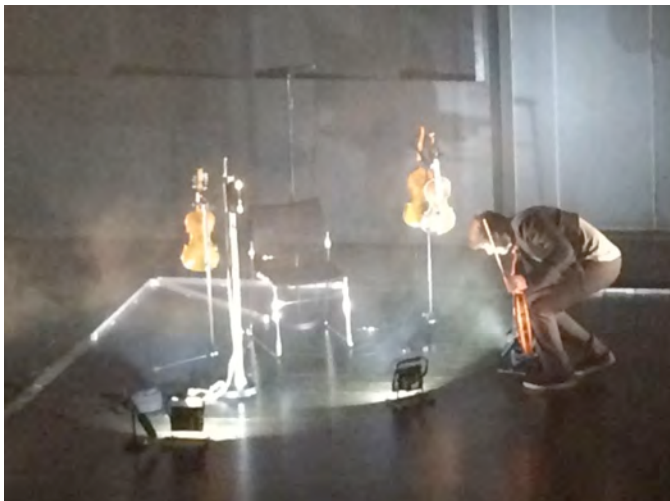
If the sidewalls and backwall of the house are black the piece doesn't need a backdrop, wings or side curtains.

- the whole Stage Floor must be black.
ideally the original wooden black stage floor.
- the dance area is 11m wide and 8m deep,
it is marked by a rectangle of grey dance floor tape 10cm wide.
- the whole stage should be at least 14m wide (between the Lights!),
and 10m deep from the 0-Line to the Backdrop
- the Rigg / Pipes should be at 6.5m
- there are 5 light booms at each side with 1.5 m distance to the dance area!

The Set and the Props

the Company brings:

- 20 Tubelights (230V / 50Hz) 15W each
- 4 LED Accu Lights used by the dancers
- a small plastic radio
- several fiddles from Andris Hemsing



needed from the venue:

- 1 black chair without armrests for the musician
- 2 microphone stands to hang the fiddles
- 1 microphone stand for a tubelight in front of the chair

In one scene the dancers eat Norwegian flatbread.



All the equipment is on stage during the whole performance and moved by the dancers.

There is no additional help or changing of set by technicians needed during the performance.

THE SOUND

please refer to the “Sound Rider” attached

**in General
needed from the venue :**

- Master Console 24 inputs 6 Outputs
- Microphones for the Stage See the List in the Sound Rider
- FOH System of good professional Quality
- Strong bass of good professional Quality
- Good and strong Monitoring for the Stage. The performers need it, it pushes the Energy!

The Sound Board has to be in the Audience, not in a Booth

The Piece is never extremely loud.
All music performed live by Andris Hemsing and needs a good professional Sound System

See Rider for references.

The Intercom

There must be Intercom between Backstage and Lightboard, Soundboard, and the House to call Hallgrim and Torgeir for the start of the Performance after the Audience is in.

To be provided installed and supervised by the Tech. Crew of the Venue

The use of fire

There is no use of open fire or matches in the performance

The Lights

- see Lightplot with Equipment List

Booms:

5x Boom Stands each Side with 2 Lights in each

Lights in each Boom right Side

- | | | |
|------------------------------------|---------------------|-----------|
| - 1 PAR 64 CP 61 | Lens at 1.2m | Lee 603 |
| - 1 Source 4 36° (or Zoom 25°-50°) | Lens at Floor Level | no Filter |

Notes:

- the 5 boom positions each side are essential for the piece! 4 or 3 each side will not work!
- all Lights in the booms on single Dimmers!

Floor:

- For the GotoGuta Tubelights we need 7 Dimmer Channels on the Floor
4 right 3 left
- they need double plugs in the side behind the booms to attach bulbs as a ballast,
to avoid the dimmers flickering

In the Rigg:

- | | |
|----------------------------------|-----------|
| - 20x PAR 64 CP 62 | Lee 603 |
| - 4x 1kW Frensel with barn doors | no Filter |
| - 3x 750W Source 4 Zoom Profile | no Filter |

Lighthboard:

One GRAND MA2 Command Wing with ON PC laptop

The whole lighting is made on that board.

The Company brings just the showfile on a USB-Stick .

Cabling:

All necessary cabling and equipment and to setup the attached lightplot fast and easy.

1x good professional hazer with liquid for long standing haze

For Adaptation to the Venue:

Please send plans of the venue and equipment lists to:

Horst Mühlberger: <mailto:Lichtdesign@mac.com>

The best format is Vectorworks. Autocad or at least pdf plans work as well.

The lighting is the set of the piece and is adaptable to small venues and big stages if we get the information requested above.

The Wardrobe

For the entire stay, the dancers need 2 lockable wardrobes with 4 chairs, a shower and 4 towels, and 4x1,5l mineral water bottles of reasonable quality and fresh fruits, coffee and tea.

Please be prepared to repair costumes after rehearsals and between shows if necessary.

The Wardrobes should be 20°C by the arrival of the Company.

The Rehearsal Space

The dancers need a rehearsal space for the day of the setup.

The space should have the size of the stage. (12m x 10m)

The floor needs to be clean.

They must have access to the space from 10 to the begin of the rehearsal on stage, and during the entrance of the audience.

The Schedule:

8:00	to	12:00	setup stage; booms; rigg light and sound.
12:00	to	13:00	sound check
13:00	to	17:00	focus lights; patch, program cues; run through; rehearsal on stage
19:00	to	End	performance prep, performance and strike of company equipment immediately after the last performance

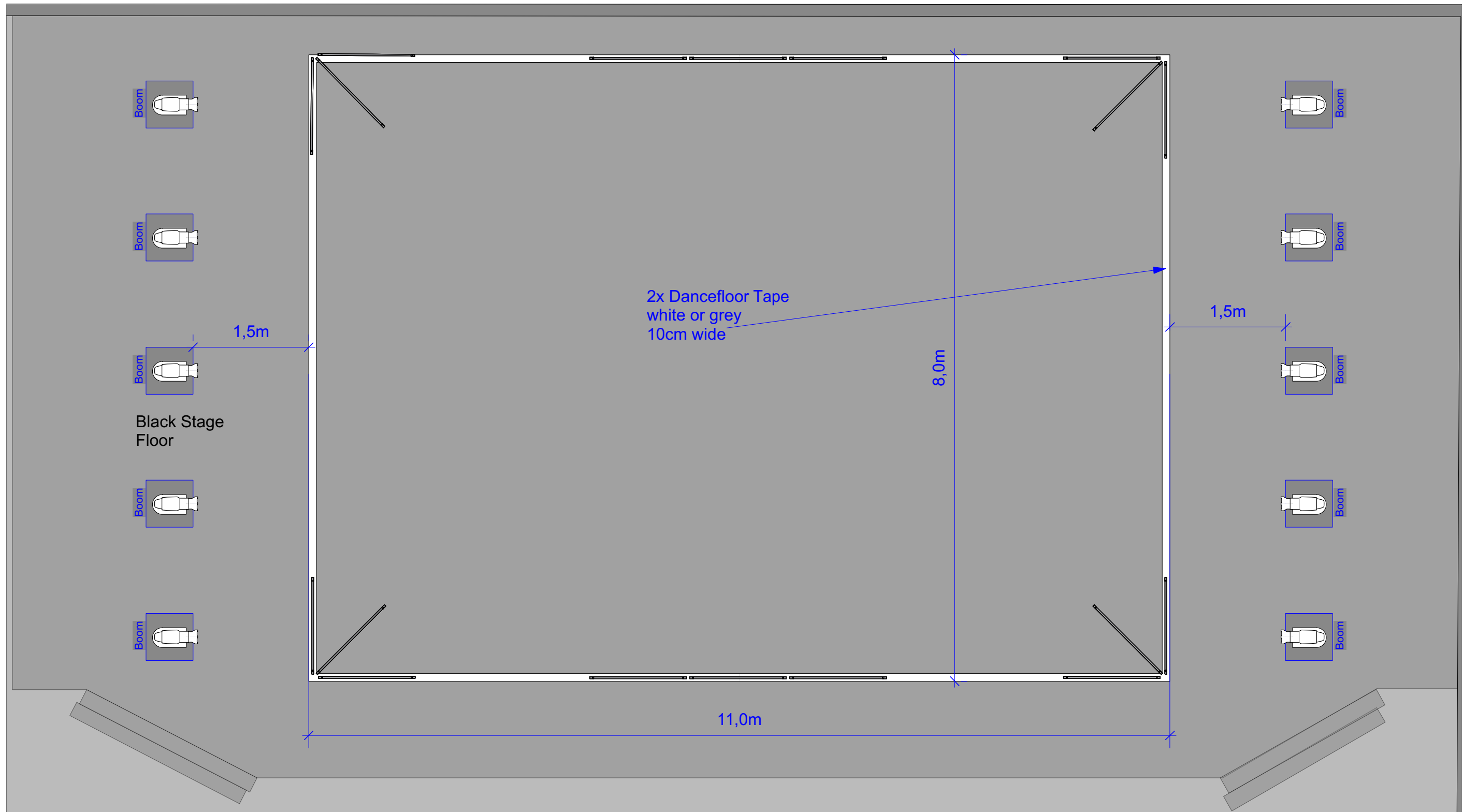
Note: This Schedule is possible if all the equipment is on stage when the setup starts.
The stage has to be clear, clean and ready for the setup.
Prerigging of the lights helps a lot

Company Contact:

Hallgrim Hansegard

Mail: art@frikar.com

Phone: +47 476 11 547

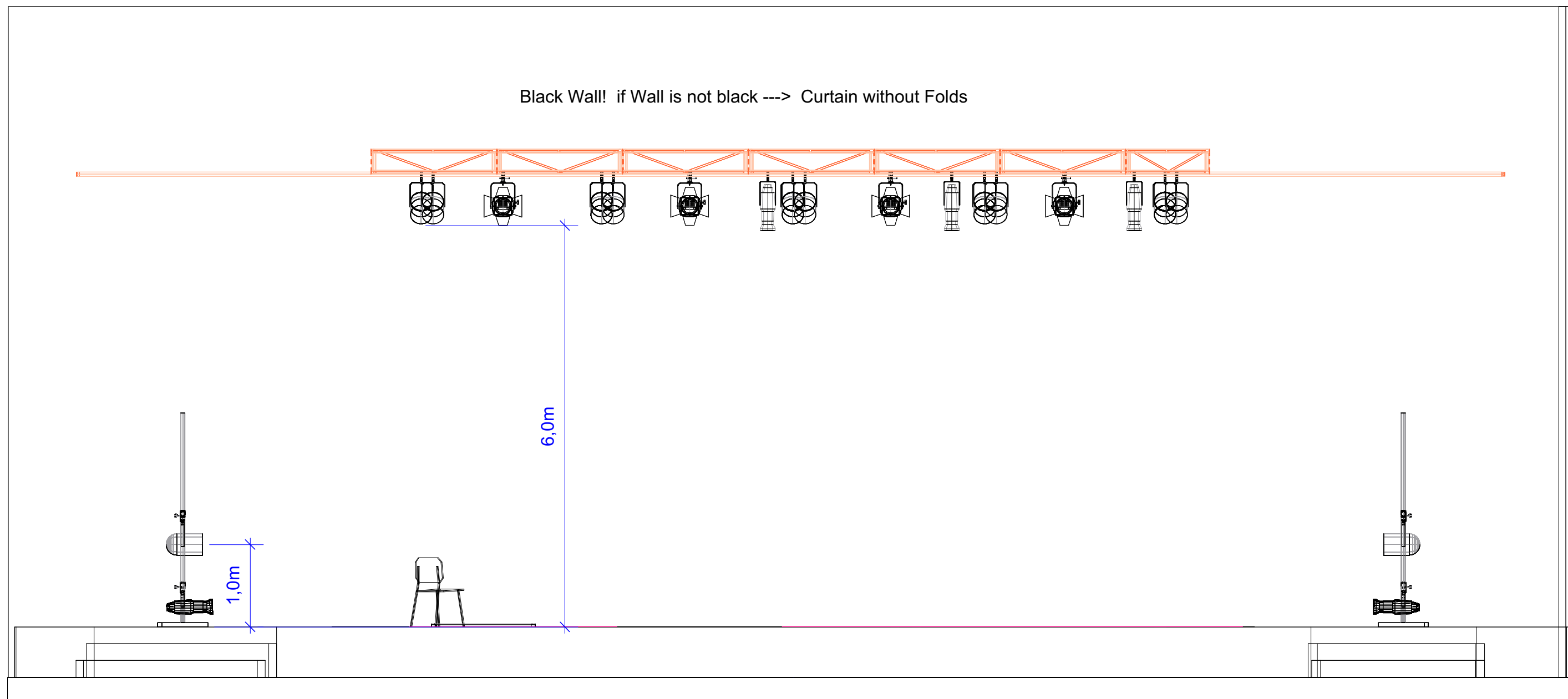


Set



Lightplot V1 for "GotoGuta"
by FRIKAR Halgrim Hansegard

Design: Horst Mühlberger
mobil: +49 171 9781 685
Email: hmuehlberger@mac.com



Section

frikar 

Lightplot V1 for "GotoGuta"
by FRIKAR Halgrim Hansegard

Design: Horst Mühlberger
mobil: +49 171 9781 685
Email: hmuehlberger@mac.com

Black Wall! it

Black Stage
Floor

For the GotoGuta Tubelights we need
7 Dimmer Channels on the Floor
4 right
3 left
they need double Plugs at the Side to
Take bulbs as a Ballast

Booms:
Source 4 36° or Zoom Floor Level
(lens as low as possible !
PAR CP61 +L603 - Hip Level approx 1m (Lens)

Booms:
Source 4 36° or Zoom Floor Level (lens as low as possible !
PAR CP61 +L603 - Hip Level approx 1m (Lens)

PAR CP61 +L603
Fresnel 1kW

Fresnel 1kW

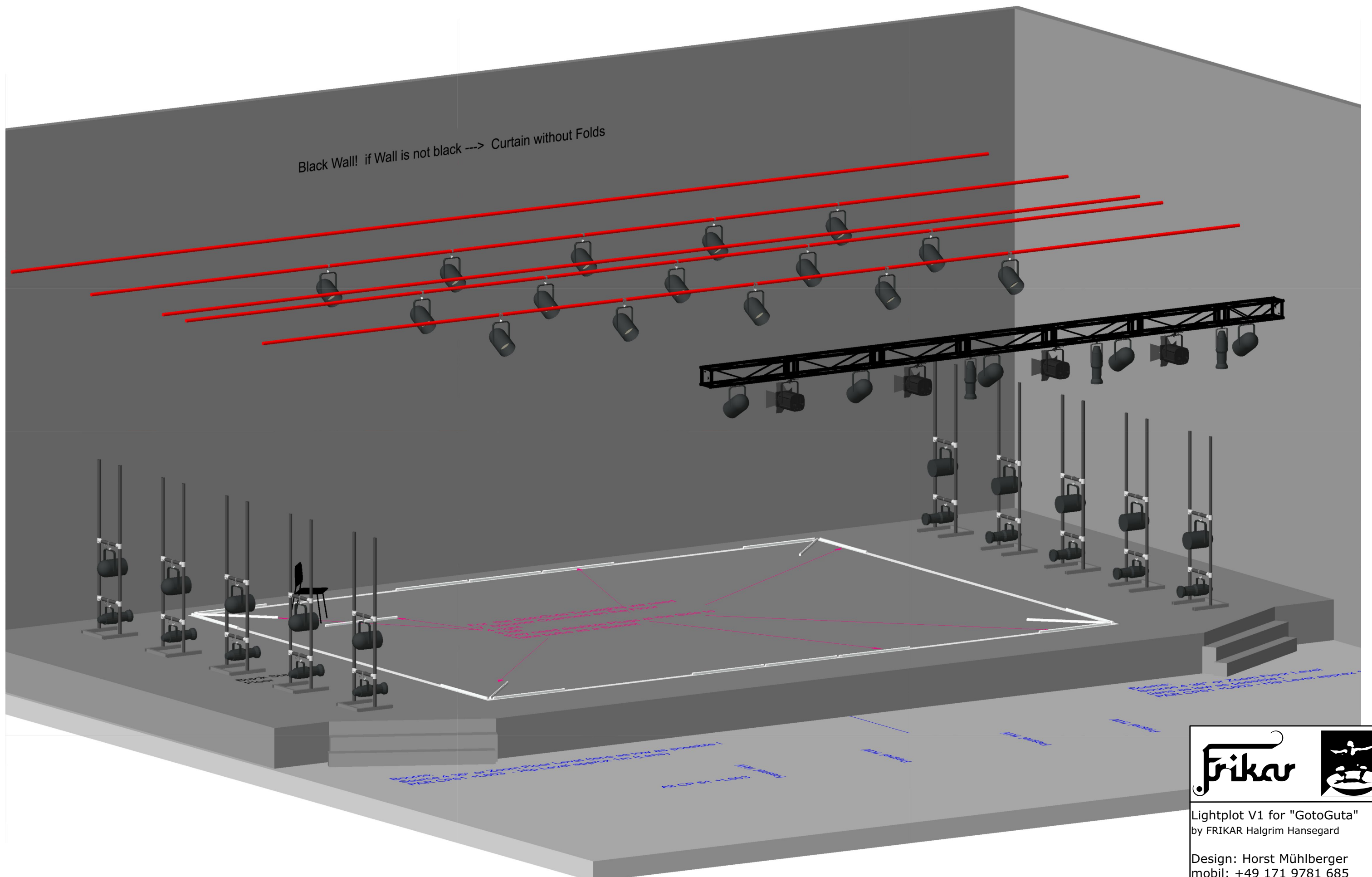
Fresnel 1kW

Fresnel 1kW



Lightplot V1 for "GotoGuta"
by FRIKAR Halgrim Hansegard

Design: Horst Mühlberger
mobil: +49 171 9781 685
Email: hmuehlberger@mac.com



Black Wall! if Wall is not black ---> Curtain without Folds

Frikar

Lightplot V1 for "GotoGuta"
by FRIKAR Halgrim Hansegard

Design: Horst Mühlberger
mobil: +49 171 9781 685
Email: hmuehlberger@mac.com

Sound technical rider

FRIKAR - GOTOGUTA 2015

vers. 1

This is a rider written for the current version of the show. Changes may appear at a later date.

The system has to be rigged and tested before our arrival. Local sound engineer must be present from our arrival until our departure and help us underway. Local engineer must have knowledge about the PA, mixing console and equipment that is delivered.

PA:

3 or 4 way driven system, with subwoofers which delivers a flat frequency response from 30 Hz to 20 kHz. Reference is 110 dBA undistorted and humless sound pressure at FOH position. Front fill and delay system must be used if necessary. Preferred systems: Meyer sound, D&B, L'Acoustic, Nexö or equal standard.

Mixing console:

It has to be of professional grade. Digital mixing consoles are preferred by this order: Soundcraft Vi, Midas, Digidesign, DiGiCo or Yamaha.

It must be placed among the audience in a good listening spot!

Analogue mixing console must have:

Minimum 32 inputs

4 band input-EQ with min. 2 sweepable mid-filters,.

Variable high-pass filters and phase switch.

Insert and 48V on all inputs.

Minimum 3 pre-aux for monitor and 5 post-aux for effects.

31-band EQ for PA and every monitor program. (Example: Klark DN 360, 370, DBX 3231L)

Effects:

We bring Mac and sound interface which run reverbs, FX and tracks.

It is connected through MADI, or XLR and AES/EBU.

If engineer don't bring Mac, outboard reverbs and effects are needed:

2 stereo reverb

(Example: Lexicon 480, PCM 91, 80, TC 3000)

2 stereo delay with tap

(Example: TC D-two, 2290)

It must be available 1 octave fx in digital mixing console or external fx device!

Monitoring:

Aux 1: Side Fill L

- 2 Wedges linked on stand

Aux 2: Side Fill R

- 2 Wedges linked on stand

Aux 3: Stage C

- 1 Wedge on floor

Aux 4: Mac 1

- Fiddle Rev 1

Aux 5: Mac 2

- Fiddle Rev 2

Aux 6: Mac 3

- Delay 1

Aux 7: Mac 4

- Delay 2

Aux 8: Multi FX

- Octave FX

Wireless:

Frikar do not bring their own wireless system.

2 wireless belt packs with DPA 4099 with fiddle clamp.

Be sure that the DPA and microphones has the specific adapters for your wireless system!

The wireless systems must be rigged and tested before our arrival. The frequency spectrum must be scanned and the channels used must be without interference. Antennas should be available if necessary.

If the stage is outdoor. Bring windshield for all microphones!

Engineer: Herman Kvælprud +47 95210710 hermankvælprud@gmail.com

Do not hesitate to contact us, well in advance of the show, if there are any technical problems!

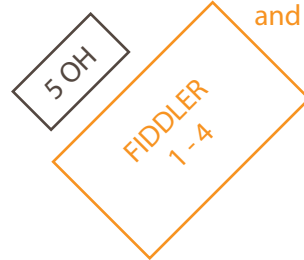
FRIKAR - GOTOGUTA INPUT LIST

Ch.	Instrument	Microphone	Stand	Etc.
1	Fiddle 1	WL 1 DPA 4099	Fiddle clamp	
2	Fiddle 2	WL 2 DPA 4099	Fiddle clamp	
3	Fiddle 3	DPA 4099	Fiddle clamp	
4	Fiddle 4	DPA 4099	Fiddle clamp	
5	Fiddle OH	Ribbon / Condensator mic	Long w/ boom	
6	Stomp Floor	C-DUCER contact mic / Stompbox		Frikar bring this
7	Stage L	Shotgun	Small	Frikar bring this
8	Stage CL	Condensator mic w/ higain before feedback	Small	
9	Stage CR	Condensator mic w/ higain before feedback	Small	
10	Stage R	Shotgun	Small	Frikar bring this
11	Mac 1 L			FOH
12	Mac 1 R			FOH
13	Mac 2 L			FOH
14	Mac 2 R			FOH
15	Octave FX			FOH
16	Talkback	Shure 58 with on/off switch		FOH
17	Measurement Mic			FOH
18				
19				
20				
21				
22				
23				
24				

FRIKAR - GOTOGUTA
Stage Plot 2015
version 1

Mon 3

the fiddler needs a chair without arms
and two microphone stands without boom.



Dancearea

8 - 9 STAGE C
L - R

10 Stage R

Audience